

XINGZIMIN PAN

**REQUIEM BREVIS**

*Op. 12*

For  
SATB Chorus and Percussion  
(2012)

HY 2095 G

hayo

# REQUIEM BREVIS

## Kyrie

Xingzimin Pan  
(2012)

Largo ♩ = 60

*mp*

Soprano, Solo

Ah

*p* - *mf*

Soprano

*p* - *mf*

Alto

*p* - *mf*

Tenor

Tubular Bells

*mp*

*sounding at pitch*

The musical score is written for Soprano Solo, Soprano, Alto, Tenor, and Tubular Bells. The Soprano Solo part begins with a melodic line in 3/4 time, marked *mp*, with the vocalization 'Ah' and a crescendo to *mf*. The Soprano, Alto, and Tubular Bells parts feature sustained notes, with the Tubular Bells marked *mp* and *sounding at pitch*. The Tenor part is mostly silent, with rests. The score includes various time signatures: 4/4, 2/4, 3/4, and 2/4.

# Sanctus

Moderato ♩ = 115

**f**

Soprano

San - ctus, San - ctus, San - ctus, San - ctus, San - ctus, San - ctus,

**f-**

Alto

San - ctus, San - ctus, San - ctus, San - ctus, San - ctus, San - ctus, San - ctus, San - ctus,

**f-**

Tenor

San - ctus, San - ctus, San - ctus, San - ctus, San - ctus, San - ctus, San - ctus, San - ctus,

**f**

Bass

San - - - ctus, San - - - ctus,

*hard mallet  
sounding two octaves higher*

Crotales

**f**

**Andante** ♩ = 100  
solo  
*mf*

**rit.**

9

S. San - ctus, San - ctus, Do-mi-nus de - us Sa - ba - oth. Ple - ni sunt\_\_\_\_\_

A. San-ctus, San - ctus, San - ctus, Do-mi-nus de - us Sa - ba - oth.

*f*  
San-ctus, San - ctus, San - ctus, San-ctus, Do-mi-nus de - us Sa - ba - oth.

*f*  
San-ctus, San - ctus, San - ctus, San-ctus, Do-mi-nus de - us Sa - ba - oth.

T. ctus, San - ctus, San - ctus, Do-mi-nus de - us Sa - ba - oth.

B. San - - ctus,

*triangle beater*

Finger Cymbals **||** *mp*

Crot.

# In Paradisum

**Largo** ♩ = 68

*(softly)*  
**mp-**

Soprano  
In pa - ra - di - sum de - du - cant te An - ge - li;

*(softly)*  
**mp-**

Alto  
In pa - ra - di - sum de - du - cant te An - ge - li;

*(softly)*  
**mp-**

Tenor  
**P** (*stagger breathing*)  
Hmm\_\_\_\_\_

*keep scratching with fingernails, or use fingers to stroke gently the score, randomly, and to produce some noise.*

Bass

*keep playing randomly*

Glass Wind Chimes

19

S. *mf* - *mp*  
An - ge - lo - rum, te \_\_\_\_\_ su - sci - piat, et cum La - za-ro

S. *mf* - *mp*  
An - ge - lo - rum, te \_\_\_\_\_ su - sci - piat, et cum La - za-ro

A. *mf* - *mp*  
An - ge - lo - rum, te \_\_\_\_\_ su - sci - piat, et cum La - za-ro

A. *mf* - *mp*  
An - ge - lo - rum, te \_\_\_\_\_ su - sci - piat, et cum La - za-ro

T. 8 (Hmm \_\_\_\_\_)

Glass Wind Chimes

31 *mp-* *rit.*

S. re - - qui - em. \_\_\_\_\_

*mp-*

re - - qui - em. \_\_\_\_\_

A. *mp-*

re - - qui - em. \_\_\_\_\_

*mp-*

re - - qui - em. \_\_\_\_\_

T. *ppp*

8 (Hmm \_\_\_\_\_)

*ppp*

Glass Wind Chimes *let sound*